Telluride Regional Airport
Mountain Village Ski Resort

V1.5

Thank you for purchasing Telluride Regional Airport!

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About Telluride Regional Airport

General

Telluride airport is a public airport owned and operated by the Telluride Regional Airport Authority. It is located approximately four miles west of the town of Telluride. The airport is at an elevation of 9070, making it the highest commercial airport in the United States. There currently are regular flights into, and out of Telluride made by Great Lakes Airlines Beechcraft 1900D. Telluride Regional Airport has a single, 7,111 by 100-foot grooved asphalt runway in excellent condition.

Procedures

Telluride Regional Airport has an unusual calm airport flow. Due to it's location it is recommended that pilots land on runway nine and depart two seven. This is unusual in that being a single runway airport, aircraft are taking off and landing toward each other. Telluride airport also has noise abatement procedures. It is asked of pilots that weather permitting they depart runway two seven and land runway nine. Pilots should avoid flying over any populated or noise sensitive areas. Finally, the airport is closed from nine o'clock at night to six o'clock in the morning local time. But of course, safety always takes precedence over noise abatement. For more noise abatement information on noise abatement procedures, simply do a google search for "Telluride regional airport noise abatement procedures".

Services

Telluride Regional Airport has a variety of services to offer. Tiedowns and overnight hangar rentals are available for a fee. For fuel, one hundred low lead and Jet A are available. Bottled oxygen and bulk oxygen are also available. Other services such as air freight, air charter, and glider services are also available. But there are no airframe or engine repair services available at the airport.

About This Scenery

General

After a highly successful release of my last scenery [Sedona UHD](#) I started developing a highly detailed scenery for Telluride Regional Airport. This is by far the most detailed, realistic, and advanced scenery I have ever created. After over three months of active development, I am proud to release this scenery to the public.

The originally scenery was good, but in June 2019 I began work on an update to provide some major updates and bring Telluride Regional Airport up to modern standards. Version 1.5 include full remodel of most airport buildings, improved 3d people, dramatically better performance and VRAM usage, the town of Telluride, animated Bridal Veil Falls Telluride, and the X-Codr Designs Sound XP plugin.

Features

- Highly detailed and realistic rendition of Telluride Regional Airport
  - Ultra-detailed, high resolution buildings
    - Custom normal maps fully utilize X-Plane 11's PBR rendering engine
    - Baked ambient occlusion and ground shadows on all airport buildings
  - Ultra-detailed, high resolution ground textures
    - Ultra HD
    - Large scale grunge and tar textures break up the pavement and add realism
  - Lots of airport clutter, i.e. baggage cart, chocks, tie down cables and tires, etc.
  - Integration with X-Plane 12 weather effects system
- Detailed rendition of nearby Mountain Village Ski Resort and Town of Telluride
  - Animated gondolas and ski lifts
  - Custom model of all major hotels
  - Custom ski resort homes and town
  - Night lit ski routes (winter time only)
  - Animated 3D skiers
  - X-Plane 12 3d Trees
- Custom Ortho4xp Mesh with winter textures and custom patches for the airport and ski resort
- Custom overlay scenery based off Alpilotx's UHD Mesh V4 scenery (used with his permission)

Installation

Installing the files

When you downloaded this scenery from the store you got one folder, "Telluride Regional Airport Package". Inside that folder is the manual you are reading now, a folder tiled "Patches", and the folders:

"KTEX – Telluride Regional Airport"

"Z KTEX Mesh"

"Y KTEX Overlay"

Drag all these last three folders into your X-Plane Custom Scenery folder. **Note:** If you had previously installed Telluride Regional Airport, please **delete the old scenery folders** so as to avoid duplicates.

The last step is to install Living Scenery Technology, available for free on X-Plane.org. LST provides the system that animates the ski lifts and skiers

Scenery load order

Now open you "scenery_packs.ini" found in your Custom Scenery folder. Place these two lines at the towards the bottom of the file, just above any other 3rd party meshes you may have installed.

SCENERY_PACK Custom Scenery/Telluride_Regional_Airport_Y_Overlay/

SCENERY_PACK Custom Scenery/Telluride_Regional_Airport_Z_Mesh/

And now you're done! Its time for you to enjoy your new scenery!

Credits

Though I am the only developer of this scenery, there are a few people who provided me with the resources that made this scenery possible.

Oscar Pilote

Thank you very very much to Oscar Pilote for creating the amazing tool Ortho4xp!

Andras Fabian aka: Alpilotx

Huge thanks to Andras Fabian for allowing me to use his UHD Mesh V4 overlay scenery. His UHD Mesh overlay scenery is the best out there.

Viewfinderpanoramas.org

Huge thanks to Jonathan of Viewfinder panorama for providing an easy to access place for quality DEM data that is used in this scenery!

License:

USGS:

Orthophotos and DEM data are provided courtesy USGS.

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https://www2.usgs.gov/laws/info_policies.html

Scenery:

This scenery may not be redistributed in whole or in part. Thank You.

Having trouble installing? Have a question regarding the scenery? Send me a Personal Message, this is the quickest way and best way to receive support on any of my sceneries